

Farm Animal Match

Standards:

- 4.4.4. B. #1- Identify common animals found on PA farms.
- 1.5.3. B. #1- Gather and organize information.
- 1.5.3. B. #2- Write a series of related sentences or paragraphs with one central idea.

Materials:

- 12 index cards per child or pair of children
- Pencil

Objective: Students will be able to make and play a matching game. Students will be able to successfully match six grown farm animals with the names of their babies.

Anticipatory Set:

In our reading series, theme four is entitled Amazing Animals. In this series we spend a significant amount of time discussing adult animals and the names of their babies.

Procedure:

1. Working with a partner, students are to list six adult farm animals on index cards.
2. Then as a pair, they need to figure out what their babies are called and list the baby's name on a separate index card.
3. Then mix up all twelve cards and place them face-down on a table or desk.
4. Take turns turning over pairs of cards. Try to match parents with babies. If a student makes a match they get to keep the cards. If not, turn the cards back over.
5. Take turns playing until all the matches are made. The player with the most matches wins.

Example:

| <u>Adult animal</u> | <u>Baby animal</u> |
|---------------------|--------------------|
| Cow | calf |
| Chicken | chick |
| Cat | kitten |
| Dog | puppy |
| Pig | piglet |

Follow-up Activities:

Have a whole group discussion about the animals that they chose to put on their index cards. Make a list of all the parents' names and match them with the baby names on the board. Have students pick one of the parent/baby set and write at least two sentences about their animal; when they are finished they may draw a picture of their set.